

PlayStation® 2



NTSC U/C

TRANSFORMERS™ THE GAME



EmuMovies

ACTIVISION

⚠️ WARNING: PHOTOSensitivity/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system.
Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

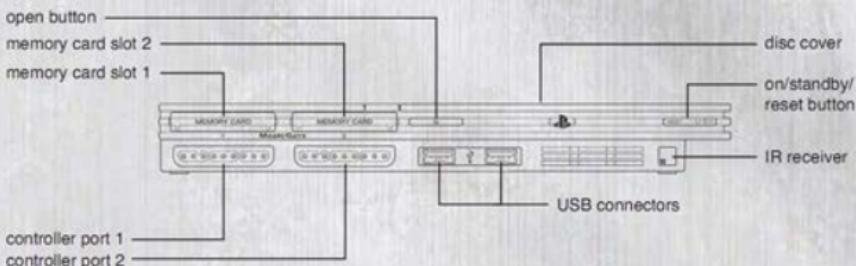
HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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GETTING STARTED



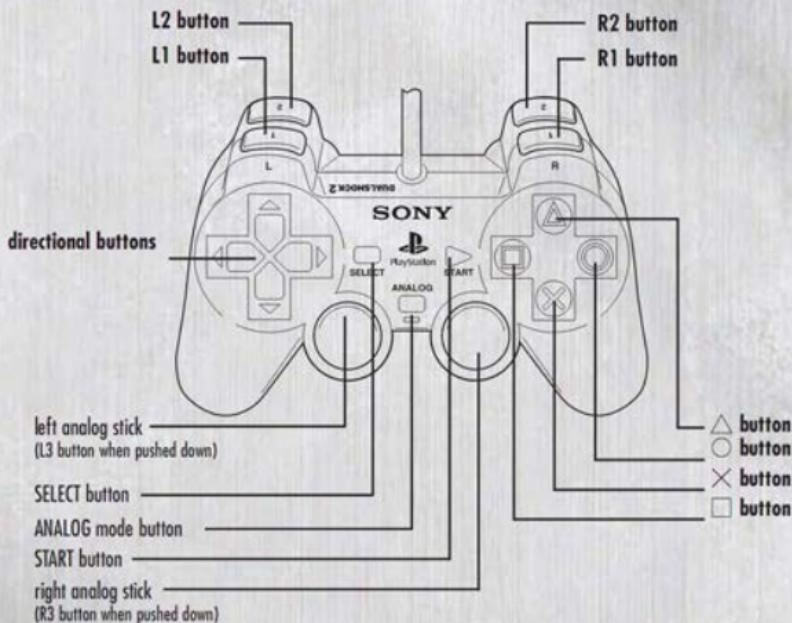
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the TRANSFORMERS™ THE GAME disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



To select menu options, use the **↑** and **↓** directional buttons to navigate. Highlight the desired option and press the **X** button to accept. To select a menu option, follow the on-screen button prompts and press the **X** button to accept and the **□** button to go back. TRANSFORMERS™ THE GAME supports the DUALSHOCK®2 analog controller. When Analog mode is on, the left analog stick works the same as the directional buttons.

STORY

Long ago, on the distant planet Cybertron, a race of autonomous robotic life forms waged civil war without end. Two factions rose and fought for an artifact of unspeakable power, which gave life to their race: the AllSpark.

The AUTOBOTS, sworn to protect the AllSpark, battled heroically against the treacherous DECEPTICONS, who desired the AllSpark's power only for evil. Their war raged on, and in a final act of self-sacrifice the AUTOBOTS jettisoned the AllSpark into the depths of space, where it would remain hidden for countless years on a remote planet called Earth.

Now, the forces of good and evil gather again to continue their battle for the AllSpark, and the war that began on Cybertron will be finished on Earth.

Their war. Our world. Your Choice.

STANDARD CONTROLS

ROBOT FORM / VEHICLE FORM

△ button	Convert to Vehicle / Robot Form
□ button	Melee / Brake / Reverse
×	Jump / Accelerate
○ button	Pick Up
left analog stick	Movement / Steer
right analog stick	Rotate Camera
↓ on the directional buttons	Rear View
R2	Heavy Weapon
L2	Block / Handbrake
R1	Light Weapon
L1	Target Lock On / Nitro
► START	Pause
SELECT	Information Screen

ADVANCED CONTROLS

BLACKOUT (ROBOT FORM / VEHICLE FORM)

button	Convert to Vehicle / Robot Form
button	Melee
button	Jump / Nitro
button	Pick Up
left analog stick	Movement / Steer
right analog stick	Climb / Dive
R2	Heavy Weapon
L2	Block
R1	Light Weapon
L1	Target Lock On
START	Pause
SELECT	Information Screen

STARSCREAM & MEGATRON

(Robot Form / Jet Form)

△ button	Convert to Jet / Robot Form
□ button	Melee
×	Jump / Nitro
○ button	Pick Up
left analog stick	Movement / Steer
right analog stick	Climb / Dive
R2	Heavy Weapon
L2	Block
R1	Light Weapon
L1	Target Lock On
►	Pause
SELECT	Information Screen

SCORPONOK

△ button	Dive Underground
□ button	Melee
left analog stick	Movement
right analog stick	Rotate Camera
R2	Heavy Weapon
R1	Light Weapon
L1	Target Lock On
►	Pause
SELECT	Information Screen

HUD



Life-force Meter – Displays your remaining life-force. When the meter is completely depleted you will be defeated.

Weapon Energy – Your weapons have unlimited energy, however, after prolonged firing, they will need time to cool off. When the Weapon Energy bars are depleted, you will need to wait for them to recharge. When in Vehicle mode, your nitro will also be shown here, if available.

Targeting Reticule – This shows where your shots will be aimed. When locked onto an enemy, this will also show the enemies' remaining health.

Radar – This shows your current location. Mission objectives and challenge markers will be shown here.

SAVING AND LOADING

To save a game you'll need at least 73 KB of free space available.

GAMEPLAY TIPS AND STRATEGY

Roll – Double-tap the **left analog stick** in a direction to roll and get out of trouble quickly in combat.

Ground Attack – Press the **□** button after jumping to perform a powerful ground smash that will knock back nearby enemies, useful when you need to attack a group.

Convert to Robot Form / Vehicle Form – Different situations call for different tactics. Sometimes it is best to be in Robot mode and sometimes your Vehicle mode will give better results. Try switching regularly between the two when in tricky situations.

Regaining Life-force – Picking up life-force sparks will allow you to stay in the battle longer. Try defeating enemies and smashing buildings to find more health pickups.

Climb Buildings – Press the **X** button to jump and grab onto the side of a building, and use the left analog stick to climb on the building. Climb to the top to vault onto the roof and gain a height advantage over your enemies.

Melee Weapons – Some objects in the game can be used as a melee club when picked up. Press the **□** button to swing an object. Experiment with different objects in the game world as some may have unexpected results!

Nitro – Some TRANSFORMERS have the ability to use a Nitro boost when in their Car mode by pressing the **L2** button. This gives a powerful speed boost that can be useful. However, be wary as you may find it harder to keep control at such high speeds. The amount of Nitro you have remaining is shown on the Nitro bar on the HUD, and will replenish over time when you are not using it.

Challenge Yourself – Around the game world you will find various challenge markers. Start collecting to open up new challenges, such as timed races or survival tests. Are you up to the challenge?

Blocking – Blocking can help prevent damage when under heavy attack. Press the **L2** button to block enemies' attacks. Beware though, some enemies will also block your attacks. Try different attacks to see if you can break through their defense.

Skills – Performing certain actions in game such as long slides or jumps will start a Skill Tracker Chain. If you manage to light up all the TRANSFORMERS Symbols in the Skill Tracker then you will unlock new and exciting extras. Experiment by trying different things and try to unlock all the skills in each level.

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INJUNCTION. Because Activision would be irreparably damaged if the terms of this Agreement were not specifically enforced, you agree that Activision shall be entitled, without bond, other security or proof of damages, to appropriate equitable remedies with respect to breaches of this Agreement, in addition to such other remedies as Activision may otherwise have under applicable laws.

INDEMNITY. You agree to indemnify, defend and hold Activision, its partners, affiliates, contractors, officers, directors, employees and agents harmless from all damages, losses and expenses arising directly or indirectly from your acts and omissions to act in using the Product pursuant to the terms of this Agreement.

MISCELLANEOUS. This Agreement represents the complete agreement concerning this license between the parties and supersedes all prior agreements and representations between them. It may be amended only by a writing executed by both parties. If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provisions of this Agreement shall not be affected. This Agreement shall be construed under California law as such law is applied to agreements between California residents entered into and to be performed within California, except as governed by federal law and you consent to the exclusive jurisdiction of the state and federal courts in Los Angeles, California.